Batman: Arkham Origins is a game developed by WB Games Montréal and published by Warner Bros. Interactive Entertainment for the Playstation 3, PlayStation 4, Wii U, Xbox 360 and Microsoft Windows. The game is an open-world action-adventure game with stealth elements based on DC Comics Batman with some additional material inspired by the animated series Batman Beyond. There are 3 playable characters in the game; Batman (voiced by Roger Craig Smith), Robin (voiced by Troy Baker) and Nightwing (voiced by Khary Payton). The game also features a villain-free tutorial that introduces the player to the combat mechanics and systems of Arkham Origins.

The PC version of this game was developed by Warner Bros. Montreal during a period when Warner Bros. Games Montréal was shut down by WB Games. It is a standalone version, mostly using Unigine engine with some modifications using Unreal Engine 3 engine for presentation and lighting effects during gameplay. "GameRankings" gave "Batman: Arkham Origins" a score of 70%, stating "as Arkham Asylum proved, Rocksteady has the talent to add anything to an open-world experience and add it in just right. Unfortunately, until Battle for Gotham gets an overhaul, Origins demonstrates that WB Montreal's staff doesn't have the same touch." "GameSpot" gave the game 6 out of 10, stating "Batman: Arkham Origins is not a terrible game. It's got some great combat, where Batman feels powerful and fluid, but the aggravating boss fights and pointless additions to the gameplay drag down what should have been an exciting addition to Rocksteady's Batman trilogy."

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On May 8, 2013 Warner Bros. Interactive Entertainment announced they were looking to make "Batman: Arkham Origins" Vol. 2 for PC, current generation consoles and current generation handhelds. The game will not be an Open World game however it will feature three playable characters. It was given a release date of "TBD 2014". On June 9, 2013 Warner Bros. Interactive Entertainment announced that the sequel would be released for Xbox One and Playstation 4 on November 18, 2014 before being fully revealed on June 15 during Comic-Con International in San Diego. On June 13, 2015 Warner Bros. Interactive Entertainment announced that the game would be released on August 22, 2015 for the Playstation 4, Xbox One and PC. The game received positive reviews upon release. "GameSpot" gave it 7 out of 10 saying "Bethesda's combat system is more than enough to recommend Batman: Arkham Origins on its own, acting as an excellent introduction to DC's universe for new players or players who are revved up by Arkham Asylum."

This is a list of downloadable content (DLC) that has been released for "Batman: Arkham Origins", some of these can be purchased separately while some require you to purchase all the DLCs in the game.

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